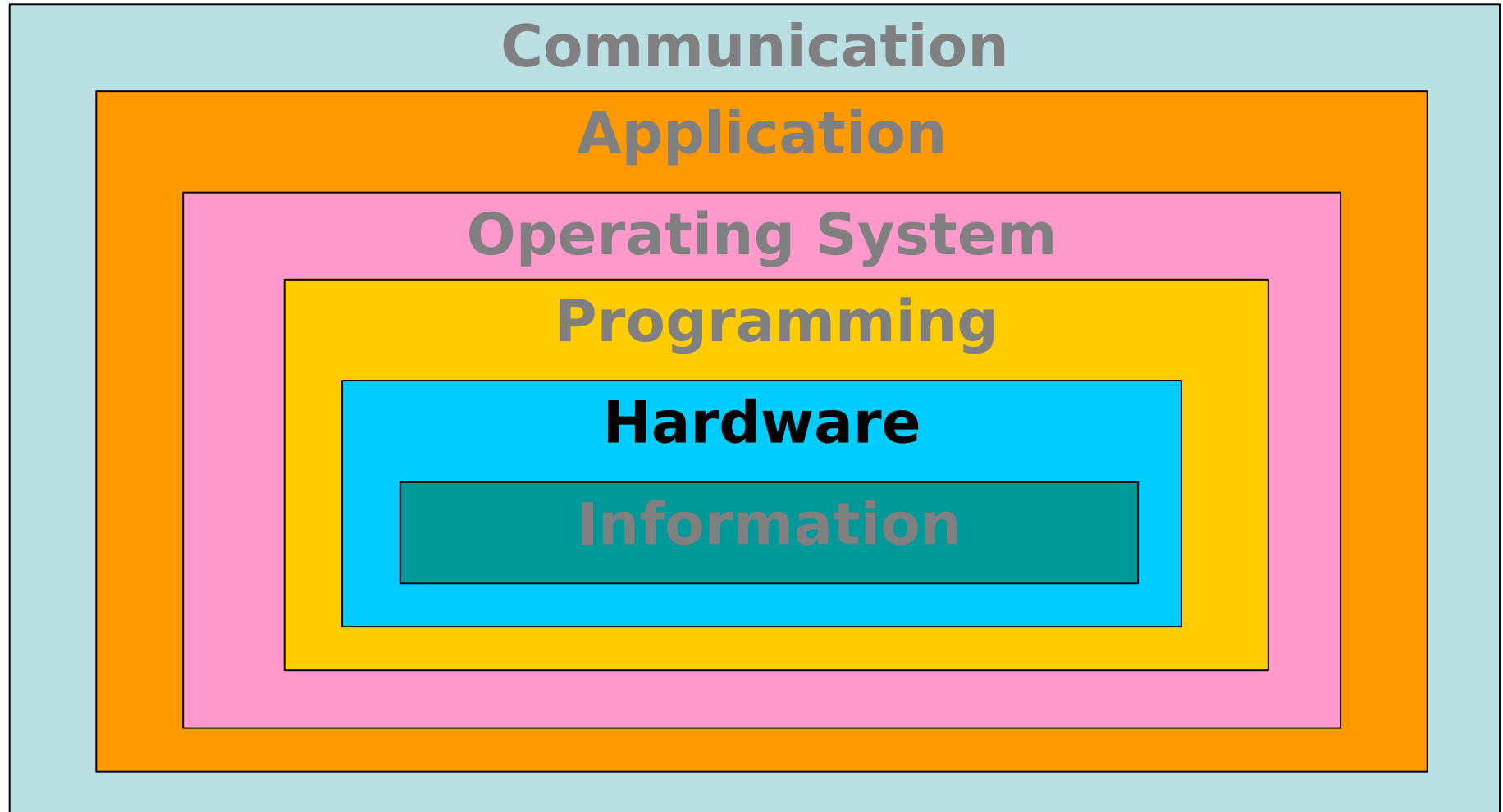


# Chapter 4

## Gates and Circuits



# Layers of a Computing System



# Chapter Goals

- Compare and contrast a **half adder** and a **full adder**
- Describe how a **multiplexer** works
- Explain how an **S-R latch** operates
- Describe the characteristics of the four generations of **integrated circuits**

# Gates

- Let's examine the processing of the following **six types** of gates
  - NOT
  - AND
  - OR
  - XOR
  - NAND
  - NOR
- Typically, logic **diagrams** are black and white, and the gates are **distinguished** only by their **shape**

# NOT Gate

- A **NOT** gate accepts **one input** value and produces **one output** value

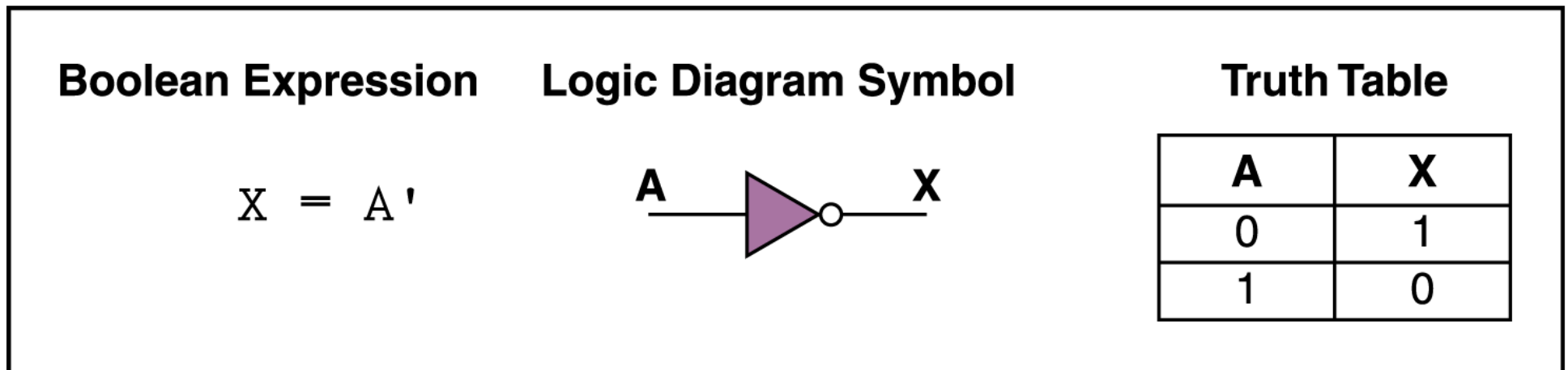


Figure 4.1 Various representations of a NOT gate

# NOT Gate

- By definition, if the input value for a NOT gate is 0, the output value is 1, and if the input value is 1, the output is 0
- A NOT gate is sometimes referred to as an *inverter* because it inverts the input value

# AND Gate

- An **AND** gate accepts two input signals
- If the **two input values** for an AND gate are **both 1**, the **output is 1**; **otherwise**, the output is **0**

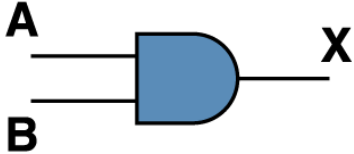
Boolean Expression	Logic Diagram Symbol	Truth Table															
$X = A \cdot B$		<table border="1"><thead><tr><th>A</th><th>B</th><th>X</th></tr></thead><tbody><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></tbody></table>	A	B	X	0	0	0	0	1	0	1	0	0	1	1	1
A	B	X															
0	0	0															
0	1	0															
1	0	0															
1	1	1															

Figure 4.2 Various representations of an AND gate

# OR Gate

- If the **two input values** are **both 0**, the **output value is 0**; otherwise, the **output is 1**

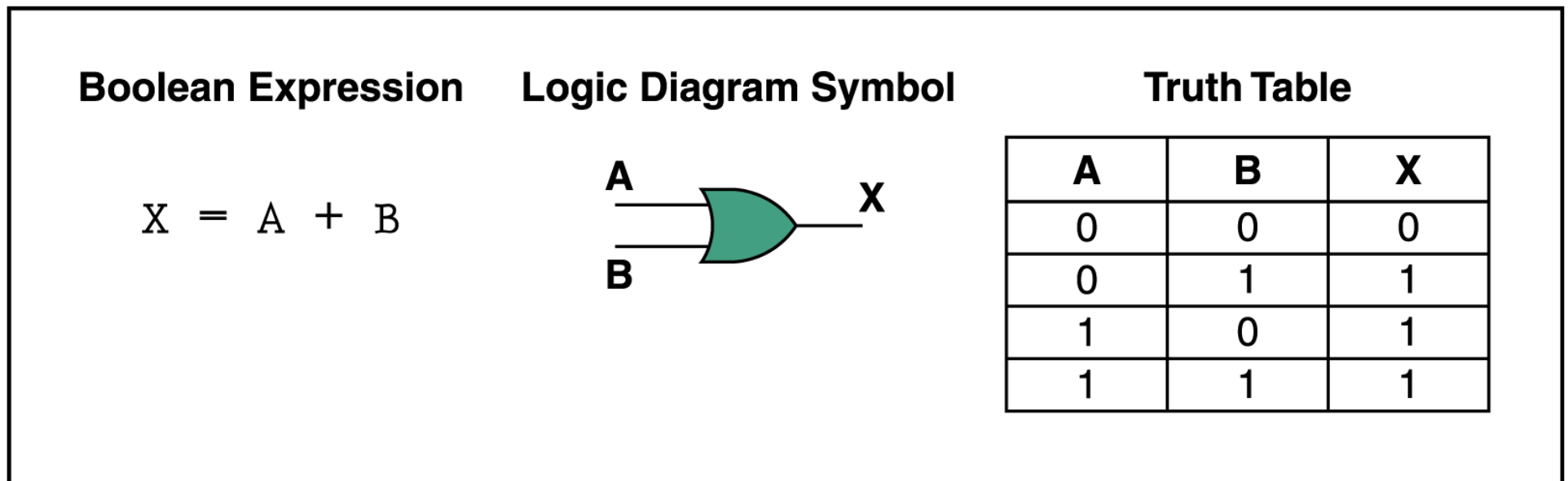


Figure 4.3 Various representations of a OR gate



# XOR Gate

- **XOR**, or *exclusive* OR, gate
  - An XOR gate produces 0 if its two inputs are the same, and a 1 otherwise
  - Note the difference between the XOR gate and the OR gate; they differ only in one input situation
  - When both input signals are 1, the OR gate produces a 1 and the XOR produces a 0

# XOR Gate

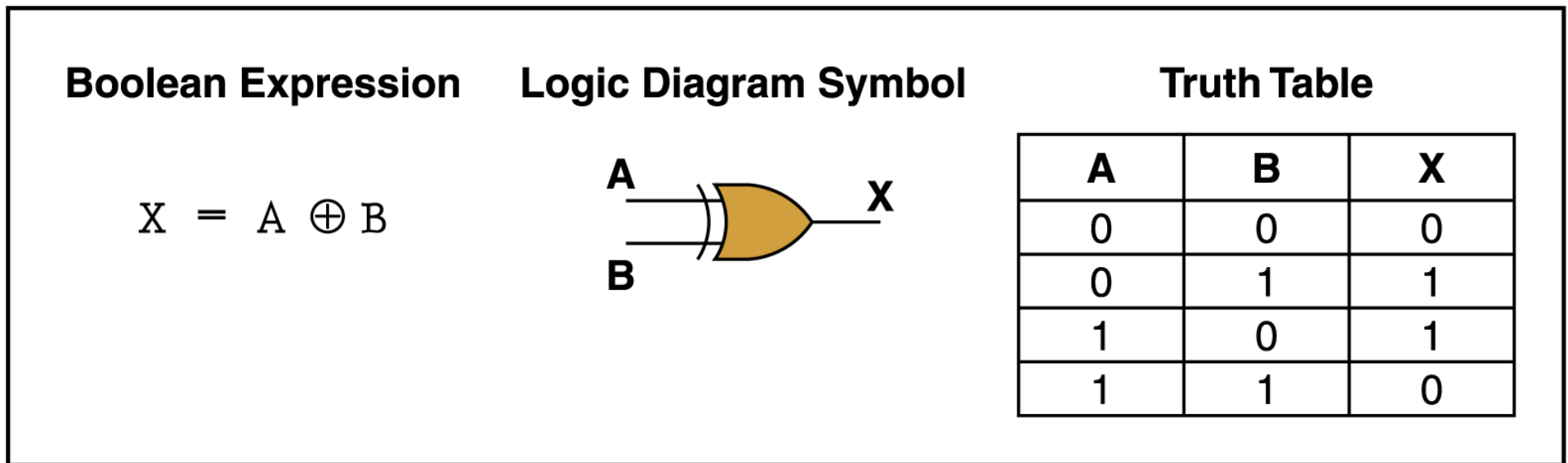


Figure 4.4 Various representations of an XOR gate

# NAND and NOR Gates

- The **NAND** and **NOR** gates are essentially the opposite of the AND and OR gates, respectively

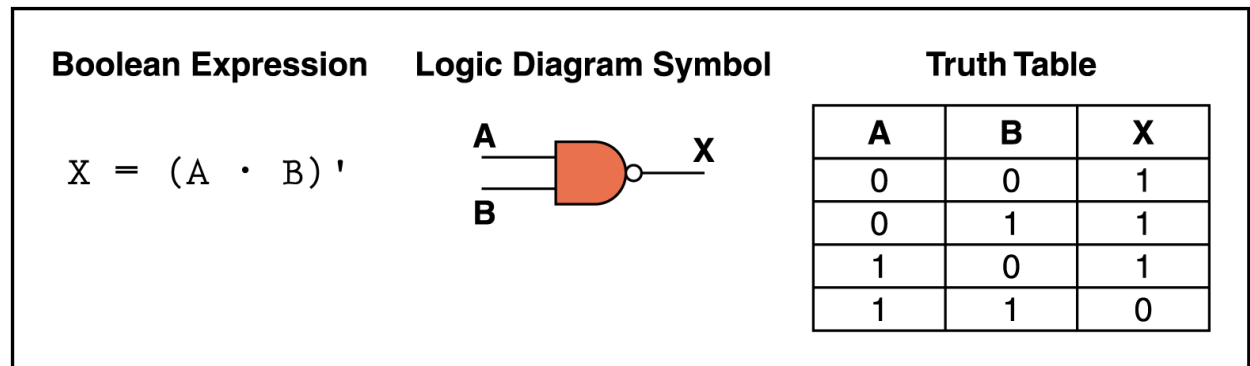


Figure 4.5 Various representations of a NAND gate

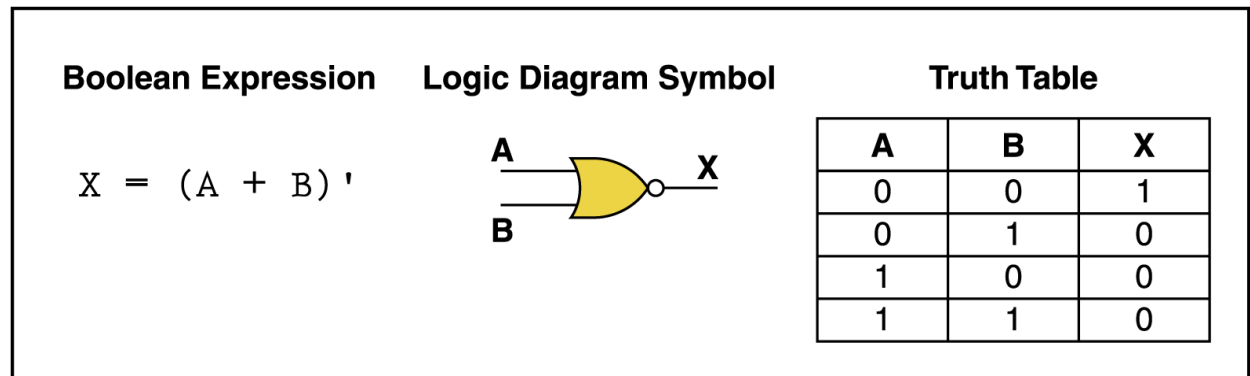


Figure 4.6 Various representations of a NOR gate

# Review of Gate Processing

- A **NOT** gate *inverts* its *single input* value
- An **AND** gate produces **1** if *both input* values are **1**
- An **OR** gate produces **1** if *one or the other or both* input values are **1**

# Review of Gate Processing

- An **XOR** gate produces **1** if **one or the other** (but not both) **input** values are **1**
- A **NAND** gate produces the **opposite** results of an **AND** gate
- A **NOR** gate produces the **opposite** results of an **OR** gate

# Homework

- **Read Chapter Four, Sections 4.1 – 4.3**
- **Exercise: P117, 18-29**

# Constructing Gates

- A transistor has **three terminals**
  - A **source**
  - A **base**
  - An **emitter**, typically connected to a ground wire
- If the electrical signal is grounded (**base is high**), it is allowed to flow through an alternative route to the ground (literally) where it can do no harm (**source is low**), **otherwise** source is **high** (+5V)

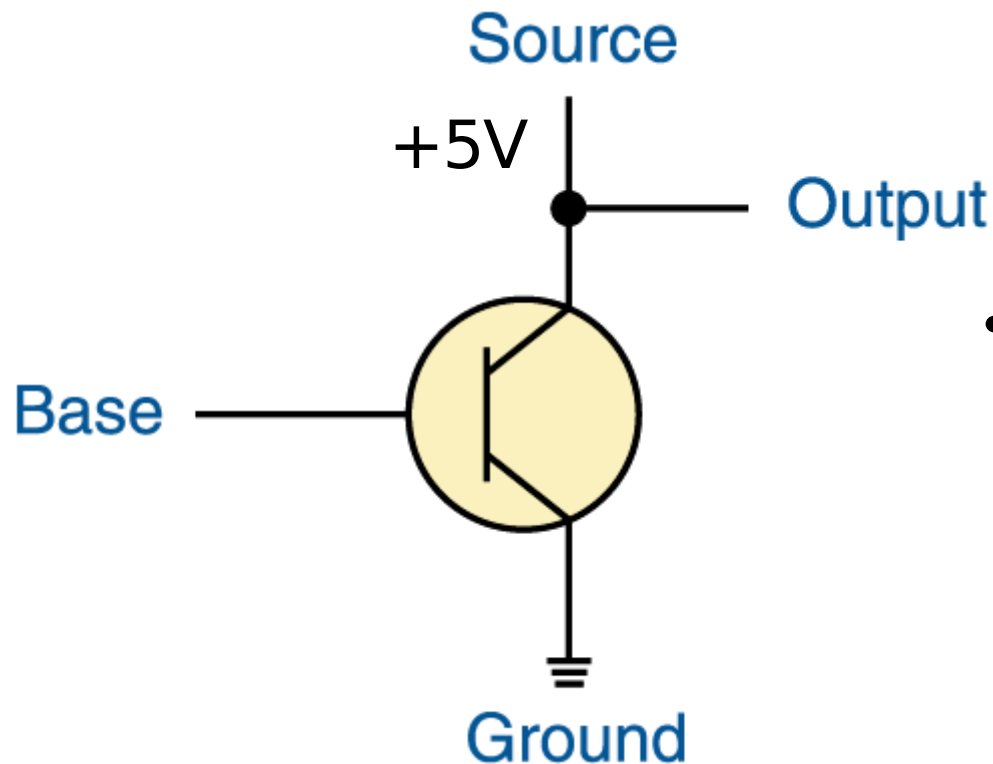


Figure 4.8 The connections of a transistor

# Constructing Gates

- It turns out that, because the way a transistor works, the easiest gates to create are the **NOT**, **NAND**, and **NOR** gates

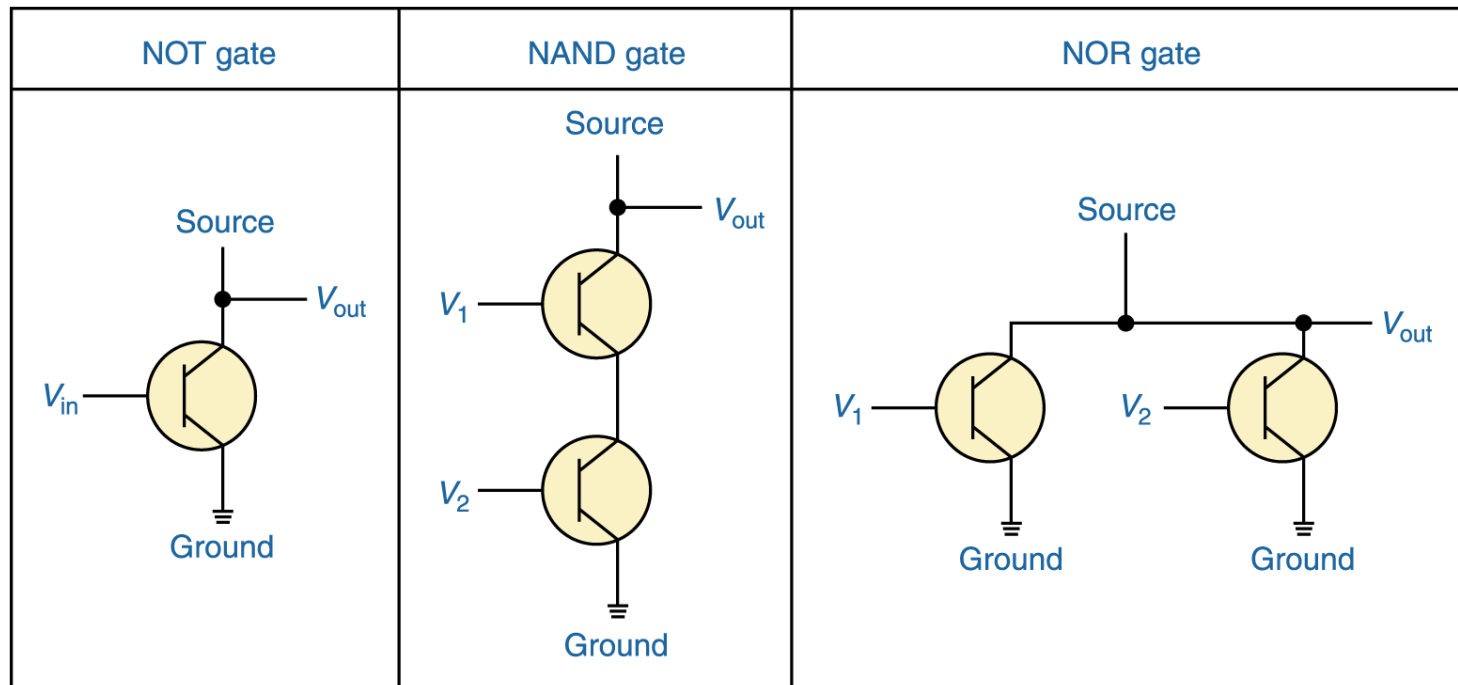


Figure 4.9 Constructing gates using transistors

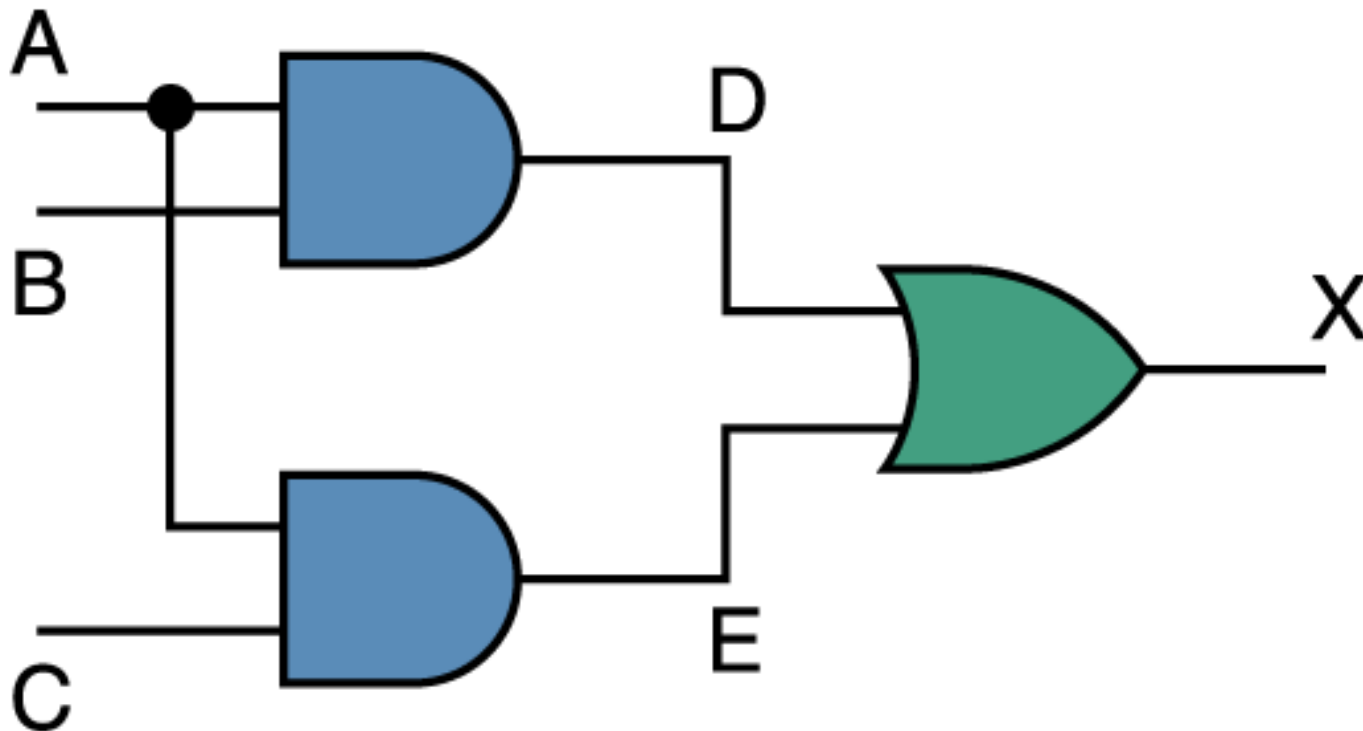


# Circuits

- Two general categories
  - In a **combinational circuit**, the input values explicitly determine the output
  - In a **sequential circuit**, the output is a function of the input values as well as the existing state of the circuit
- As with gates, we can describe the operations of entire circuits using three notations
  - Boolean expressions
  - logic diagrams
  - truth tables

# Combinational Circuits

- Gates are combined into circuits by using the output of one gate as the input for another



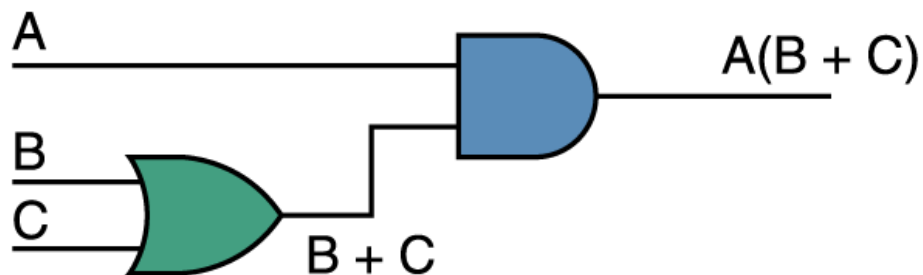
# Combinational Circuits

A	B	C	D	E	X
0	0	0	0	0	0
0	0	1	0	0	0
0	1	0	0	0	0
0	1	1	0	0	0
1	0	0	0	0	0
1	0	1	0	1	1
1	1	0	1	0	1
1	1	1	1	1	1

- Because there are **three inputs** to this circuit, eight rows are required to describe all possible input combinations
- This same circuit using **Boolean algebra** is  $(AB + AC)$

# Now let's go the other way; let's take a Boolean expression and draw

- Consider the following Boolean expression  $A(B + C)$



A	B	C	$B + C$	$A(B + C)$
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	1	0
1	0	0	0	0
1	0	1	1	1
1	1	0	1	1
1	1	1	1	1

- Now **compare** the final result column in this truth table to the truth table for the previous example
  - They are **identical**

# Now let's go the other way; let's take a Boolean expression and draw

- We have therefore just demonstrated **circuit equivalence**
  - That is, **both circuits** produce the **exact same output** for each input value combination
- **Boolean algebra** allows us to apply provable mathematical principles to **help us design logical circuits**

# Properties of Boolean Algebra

Property	AND	OR
Commutative	$AB = BA$	$A + B = B + A$
Associative	$(AB)C = A(BC)$	$(A + B) + C = A + (B + C)$
Distributive	$A(B + C) = (AB) + (AC)$	$A + (BC) = (A + B)(A + C)$
Identity	$A1 = A$	$A + 0 = A$
Complement	$A(A') = 0$	$A + (A') = 1$
DeMorgan's law	$(AB)' = A' \text{ OR } B'$	$(A + B)' = A'B'$

# Adders

- At the digital logic level, addition is performed in binary
- Addition operations are carried out by special circuits called, appropriately, **adders**

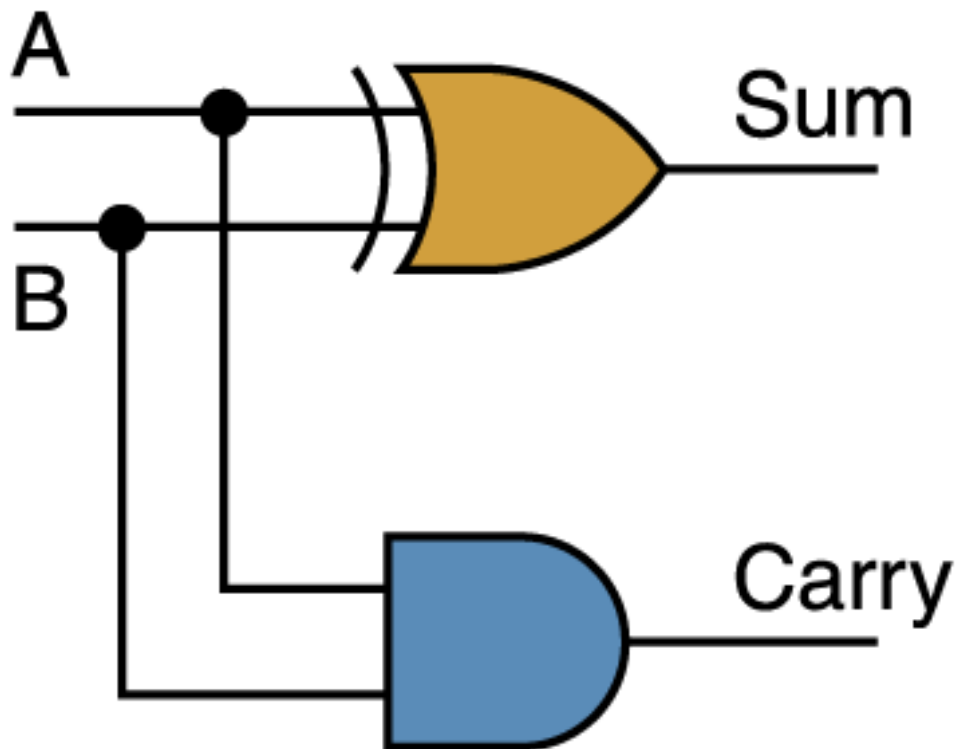
# Adders

- The result of adding two binary digits could produce a *carry value*
- Recall that  $1 + 1 = 10$  in base two
- A circuit that computes the sum of two bits and produces the correct carry bit is called a **half adder**

A	B	Sum	Carry
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1



# Adders



- Circuit diagram representing a **half adder**

- Two Boolean expressions:

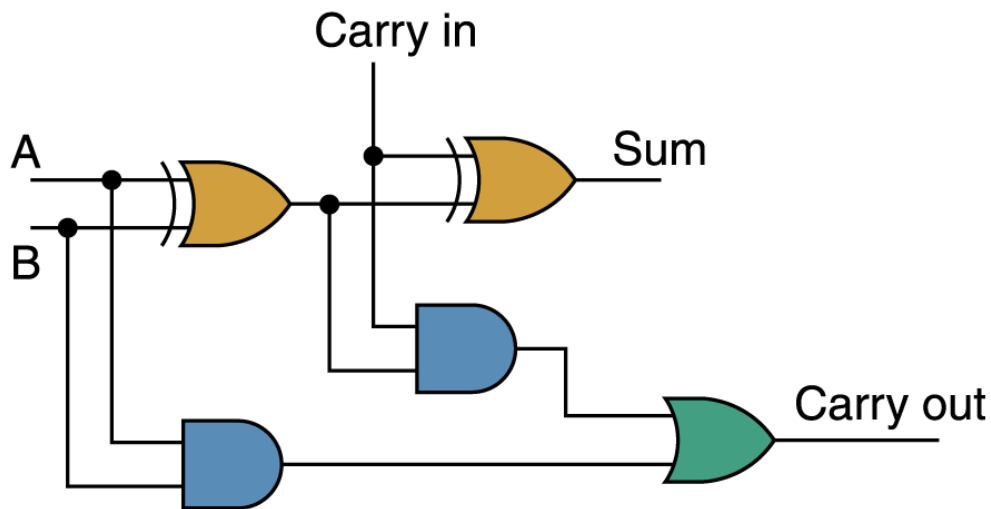
$$\text{sum} = A \oplus B$$

$$\text{carry} = AB$$

# Adders

- A circuit called a **full adder** takes the **carry-in** value into account
- Sum of two binary values with **multiple digits** each

Logic Diagram



Truth Table

A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

# Multiplexers

- **Multiplexer** is a general circuit that produces a **single output signal**
  - The **output** is equal to **one of several input signals to the circuit**
  - The multiplexer selects which input signal is used as an output signal based on the value represented by a few more input signals, called ***select signals*** or ***select control lines***
  - *[animation\\_telephony\\_mux\\_slow.gif](#)*
  - *<http://en.wikipedia.org/wiki/Multiplexers>*

# Multiplexers

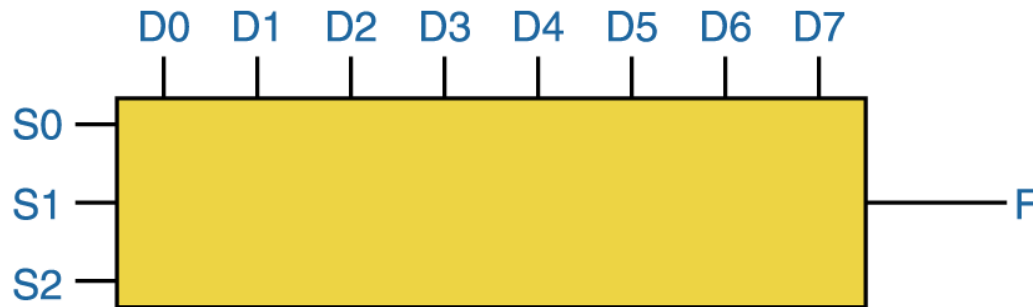


Figure 4.11 A block diagram of a multiplexer with three select control lines

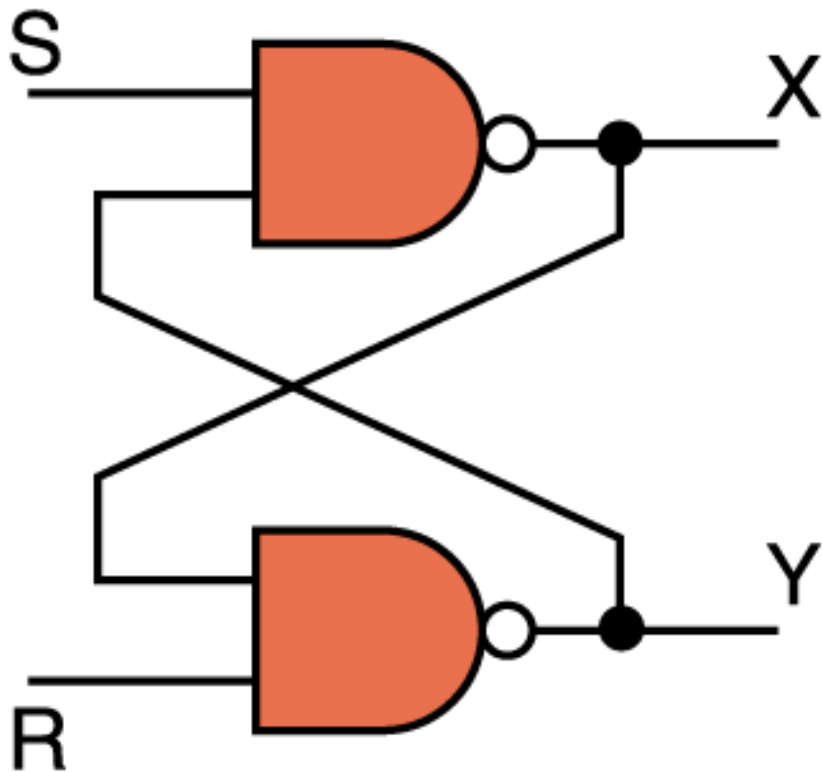
S0	S1	S2	F
0	0	0	D0
0	0	1	D1
0	1	0	D2
0	1	1	D3
1	0	0	D4
1	0	1	D5
1	1	0	D6
1	1	1	D7

- The control lines S0, S1, and S2 determine which of eight other input lines (D0 through D7) are routed to the output (F)

# Circuits as Memory

- Digital circuits can be used to **store information**
- These circuits form a **sequential circuit**, because the **output** of the circuit **is** also used as **input** to the circuit

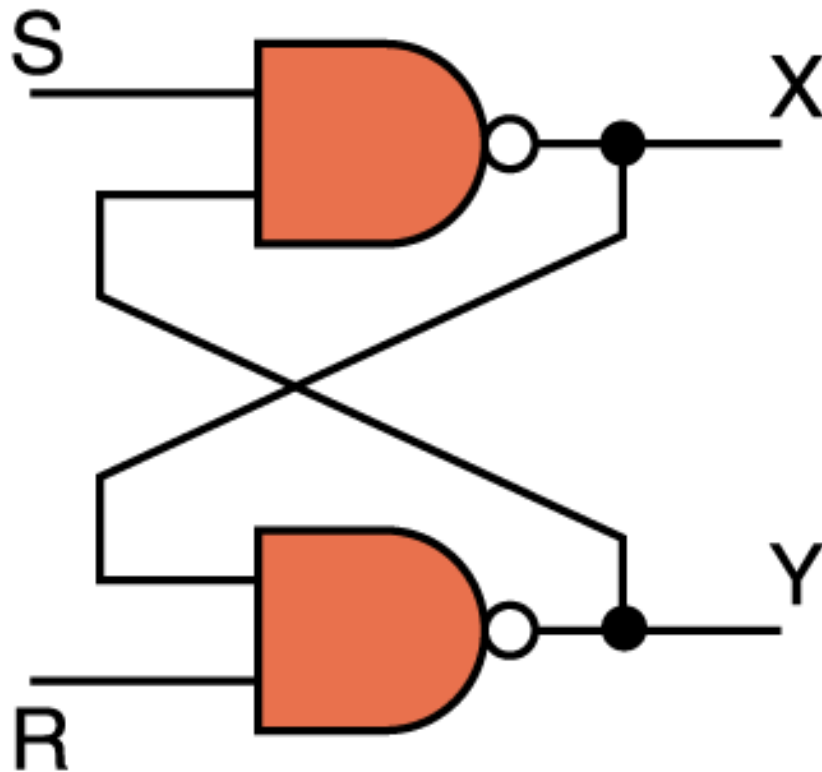
# Circuits as Memory



- An **S-R latch** stores a single binary digit (1 or 0)
- There are several ways an S-R latch circuit could be designed using various kinds of gates

- [http://en.wikipedia.org/wiki/Flip-flop\\_%28electronics%29](http://en.wikipedia.org/wiki/Flip-flop_%28electronics%29)

# Circuits as Memory

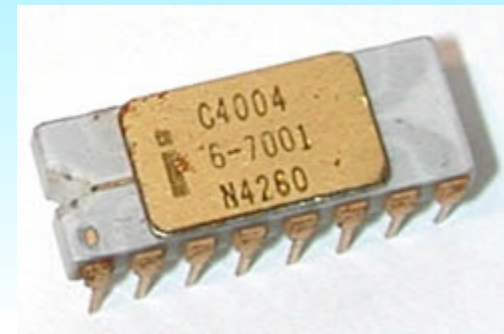


- The design of this circuit guarantees that the two outputs **X** and **Y** are always complements of each other
- The **value of X** at any point in time is considered to be the **current state of the circuit**
- Therefore, if X is 1, the circuit is storing a 1; if X is 0, the circuit is storing a 0

Figure 4.12 An S-R latch

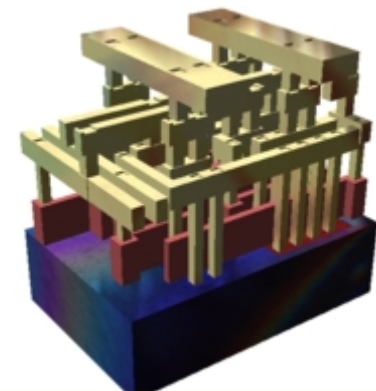
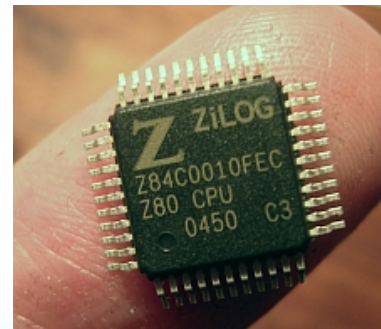


# Integrated Circuits



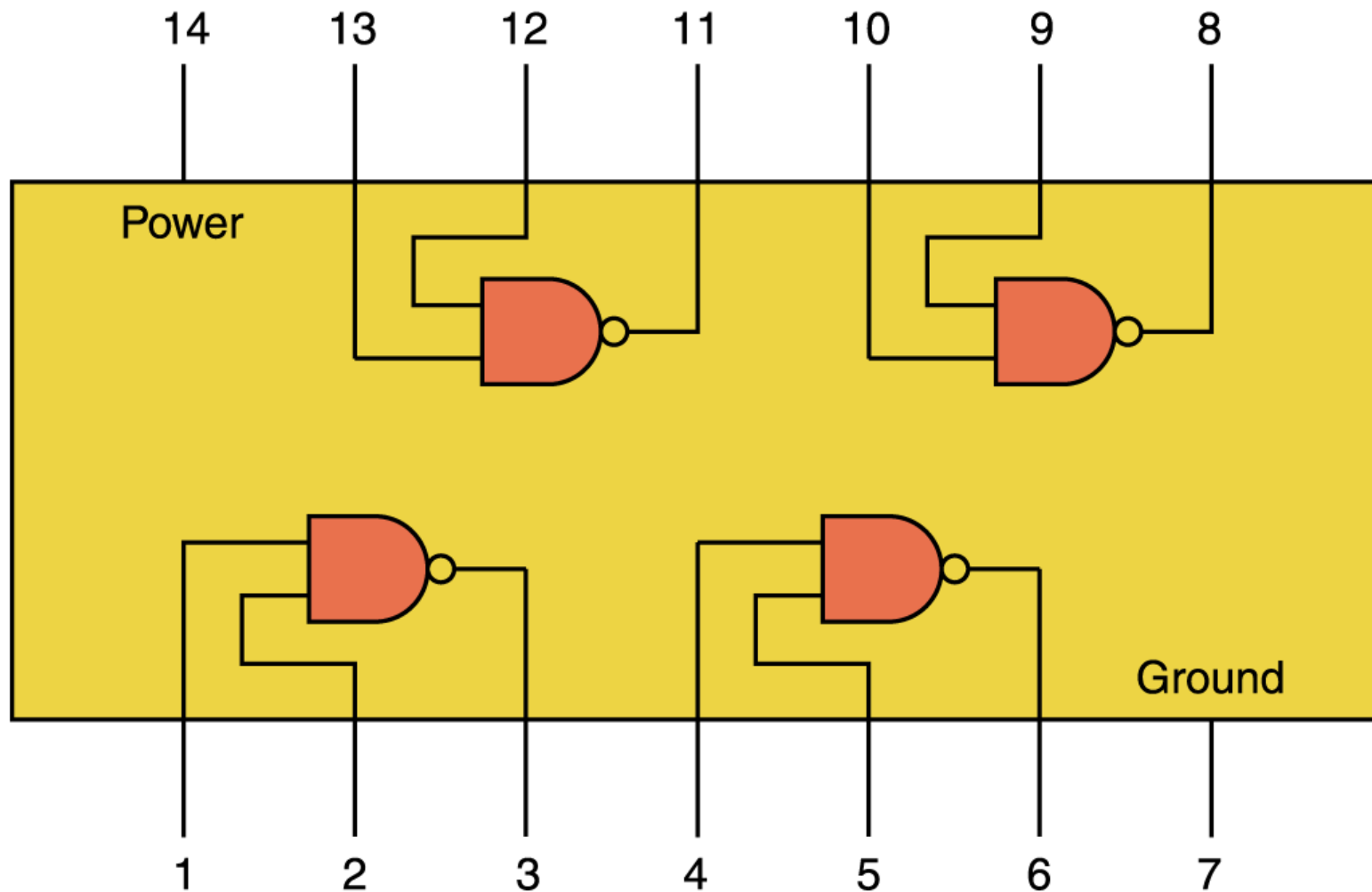
- **Integrated circuit** (also called a *chip*) A piece of silicon on which **multiple gates** have been embedded

These silicon pieces are mounted on a plastic or ceramic package with pins along the edges that can be soldered onto circuit boards or inserted into appropriate sockets





# Integrated Circuits

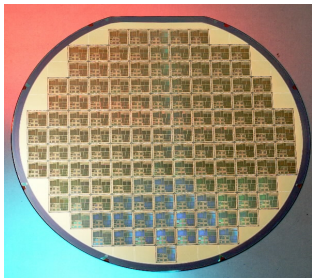


**Figure 4.13** An SSI chip contains independent NAND gates

# Integrated Circuits

- Integrated circuits (IC) are classified by the **number of gates** contained in them

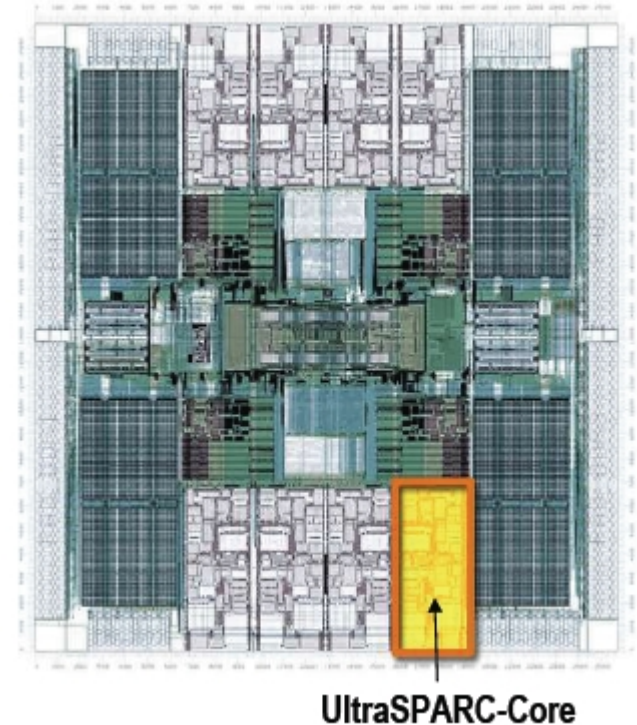
Abbreviation	Name	Number of Gates
SSI	Small-Scale Integration	1 to 10
MSI	Medium-Scale Integration	10 to 100
LSI	Large-Scale Integration	100 to 100,000
VLSI	Very-Large-Scale Integration	more than 100,000



- Wafer Scale Integration

# CPU Chips

- The most important integrated circuit in any computer is the **Central Processing Unit**, or CPU
- Each CPU chip has a large number of pins through which essentially all communication in a computer system occurs



# Assignment One

- **Let Me Know If I Can Publish On Web Site**
- **There No Obligation**

# Homework

- **Read Chapter Four, Sections 4.4 – 4.7**
- **Exercise: P119-120, 55 & 59**

# Mid-Term

- Take Home Exam – Non-Trivial (think!)
- Cover Chapters 1-5 & 16 & Anything Covered In Class
- Given Out: Oct 11
- Due Back: Oct 18
- No Lateness!!!

# Good Night

